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Physics \cap ML



Natural Graph Convolutions

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Outline

- Equivariant Networks: the story so far
 - General concepts
 - Overview of equivariant networks
- Natural Graph Networks
 - Graph CNNs intro
 - Limitations
 - Graph Symmetries
 - Equivariant Message Passing
- Category theoretic formulation

Equivariant Networks

The story so far

Symmetry

Definition

“A transformation of an object that leaves the object invariant”



- In ML: symmetries of distributions, label functions, parameter spaces
- Knowledge of symmetry provides a strong inductive bias
 - Example: Laws of physics are almost completely determined by a handful of symmetries

Invariance vs Equivariance

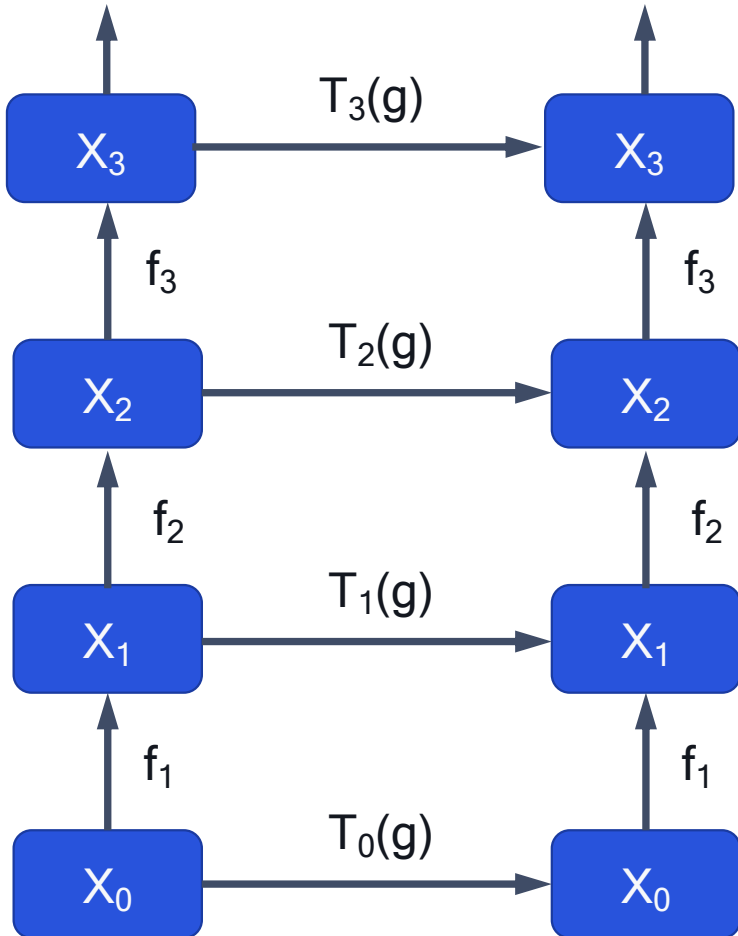


The “Picasso Problem”:

Why invariance is not enough in DL

Equivariant Networks

General setup



Ingredients:

- Feature spaces X_i
- Maps f_i between them (“Layers”)
- A group G
- Group representations (“Transformation laws”) T_i of G for each feature space X_i

Equivariance

$$f_i \circ T_{i-1}(g) = T_i(g) \circ f_i$$

A Design Principle for Neural Network Architectures

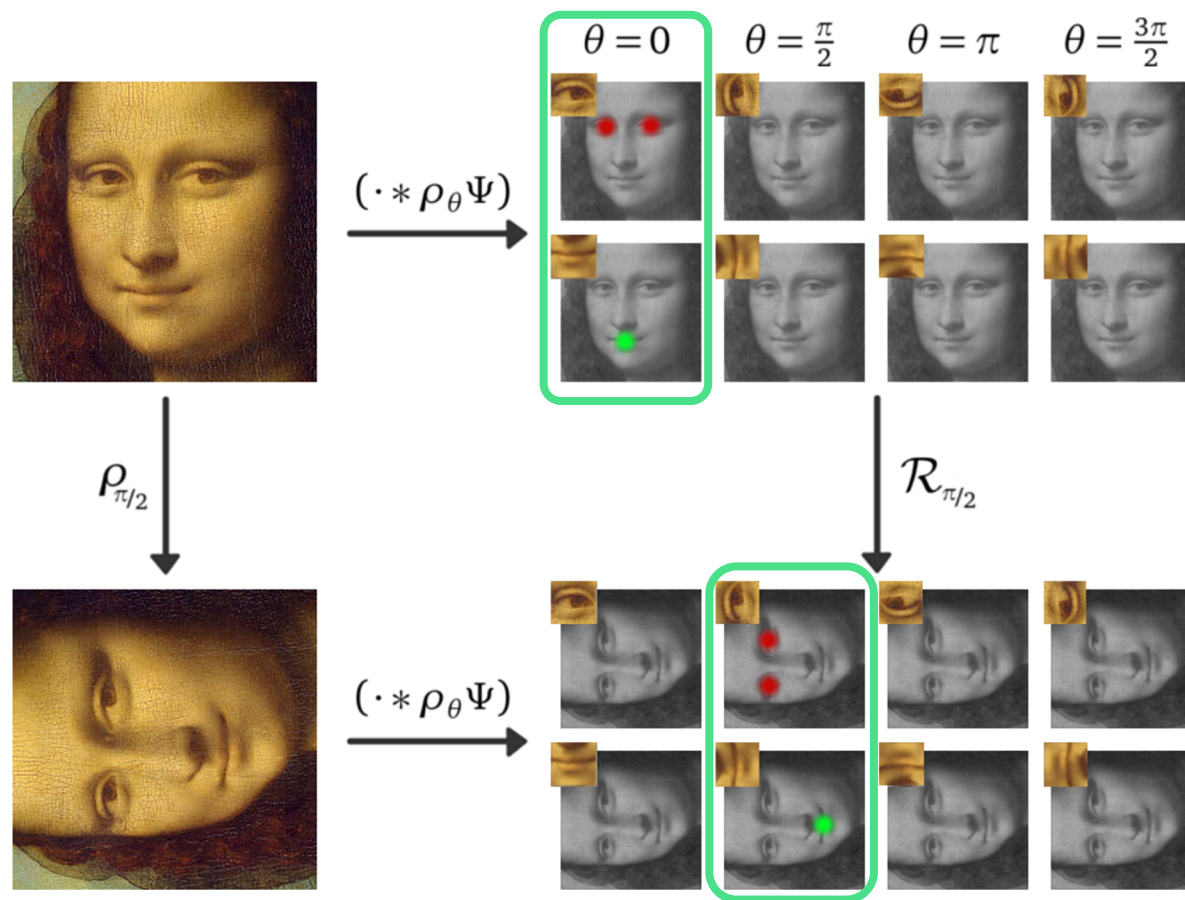
Equivariance to Symmetry Transformations

Examples

Data	Images, Audio, ...	Signals on Graphs, Point Clouds	Signals on homogeneous space	Signals on manifolds / meshes
Symmetries	Translations; Rotations	Permutations	Global symmetries G	Structure group G & Gauge group $\text{Aut}(P)$
Architecture	CNNs; G-CNNs	Graph NNs, PointNet	Group-equivariant nets (G-CNNs)	Gauge CNNs

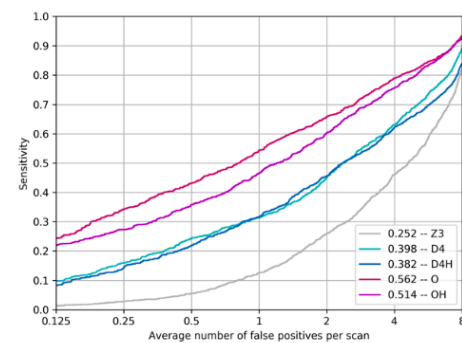
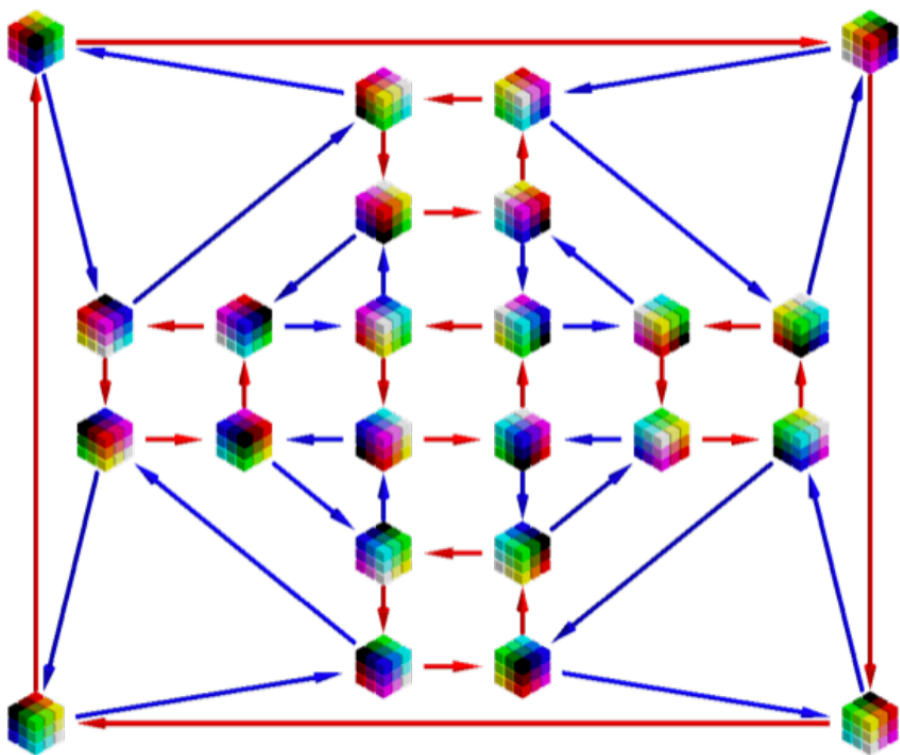
Overview of Equivariant Nets

Regular G-CNNs

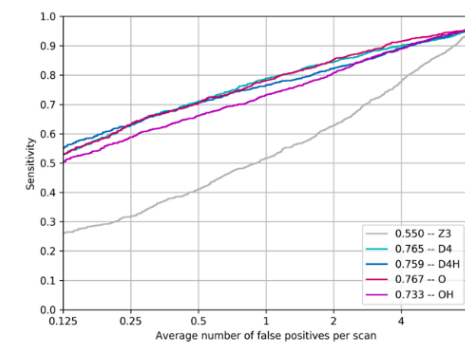


Regular G-CNNs in 3D

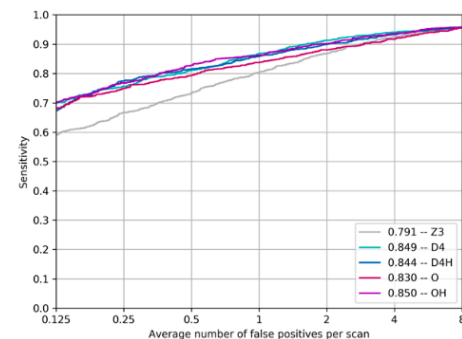
Application to pulmonary nodule detection in CT scans



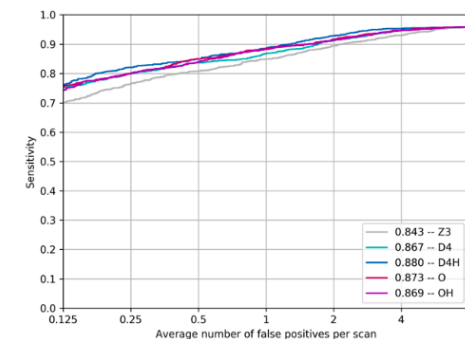
(a) 30 samples



(b) 300 samples



(c) 3,000 samples



(d) 30,000 samples

Figure 4: FROC curves for all groups per training set size.

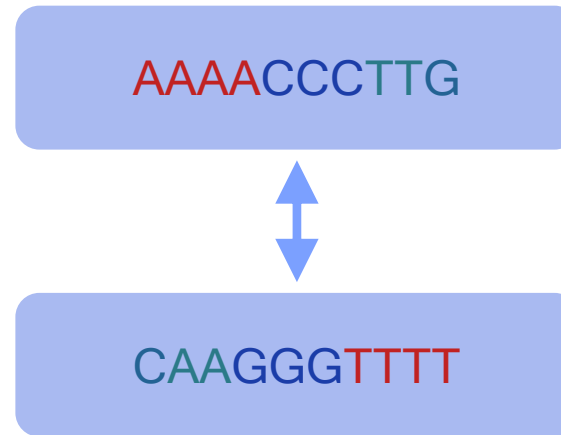
M. Winkels, T.S. Cohen, *Pulmonary Nodule Detection in CT Scans with Equivariant CNNs*, Medical Image Analysis, 2019

M. Winkels, T.S. Cohen, *3D G-CNNs for Pulmonary Nodule Detection*. MIDL 2018.

D. Worrall, G. Brostow, *CubeNet: Equivariance to 3D Rotation and Translation*. ECCV 2018

DNA Sequences

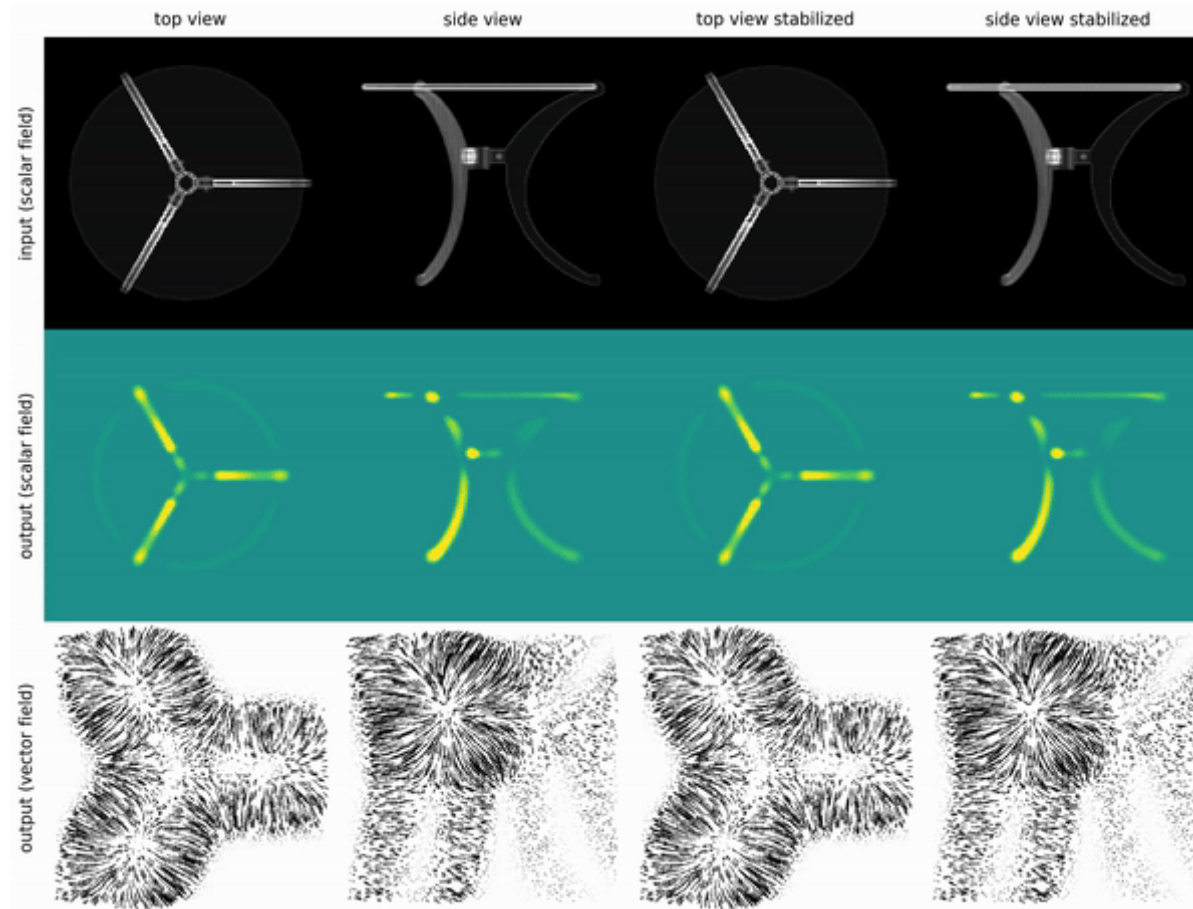
- Reverse-complement symmetry



- $\mathbb{Z} \rtimes C_2$ Equivariant CNN

- Lunter, G., & Brown, R. *An Equivariant Bayesian Convolutional Network predicts recombination hotspots and accurately resolves binding motifs*, *Bioinformatics*, Volume 35, Issue 13, 2019

Steerable CNNs, Harmonic & Tensor Field Networks



<https://www.youtube.com/watch?v=ENLJACPHSEA>

Cohen, T. S., & Welling, M. (2017). Steerable CNNs. In *ICLR*.

Worrall, D. E., Garbin, S. J., Turmukhambetov, D., & Brostow, G. J. (2017). Harmonic Networks: Deep Translation and Rotation Equivariance. In *CVPR*.

M. Weiler, W. Boomsma, M. Geiger, M. Welling, T.S. Cohen, *3D Steerable CNNs: Learning Rotationally Equivariant Features in Volumetric Data*, NIPS, 2018

Thomas, N., Smidt, T., Kearnes, S., Yang, L., Li, L., Kohlhoff, K., & Riley, P. (2018). *Tensor Field Networks: Rotation- and Translation-Equivariant Neural Networks for 3D Point Clouds*.

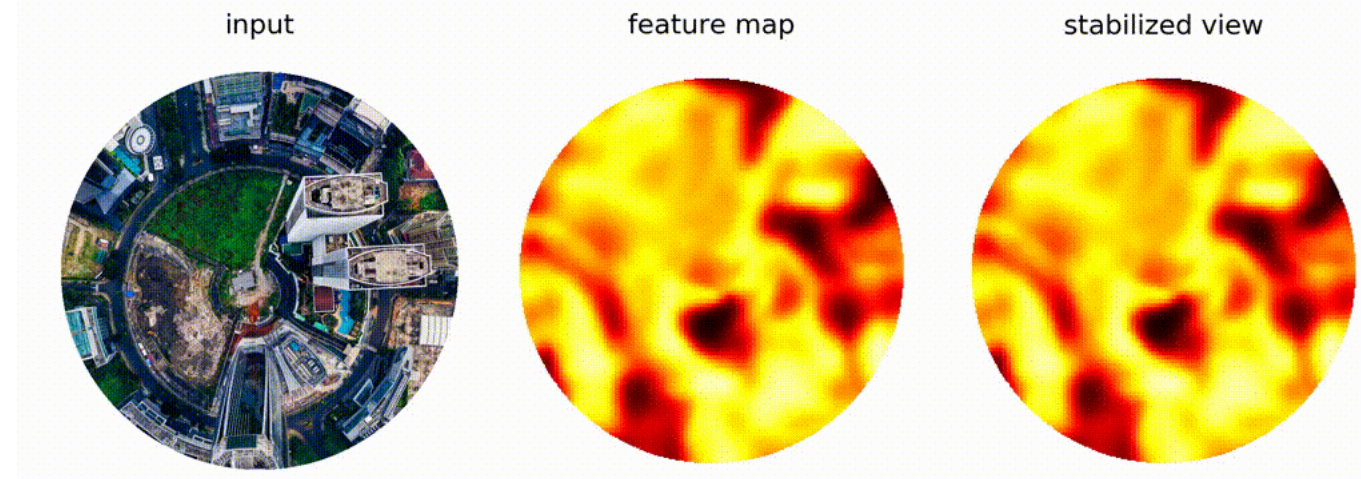
Kondor, R. (2018). *N-body Networks: a Covariant Hierarchical Neural Network Architecture for Learning Atomic Potentials*. *arXiv*.

T. Son Hy, S. Trivedi, B.M. Anderson, R. Kondor (2018). *Predicting Molecular Properties with Covariant Compositional Networks*, JCP special issue on data enabled theoretical chemistry, ¹³

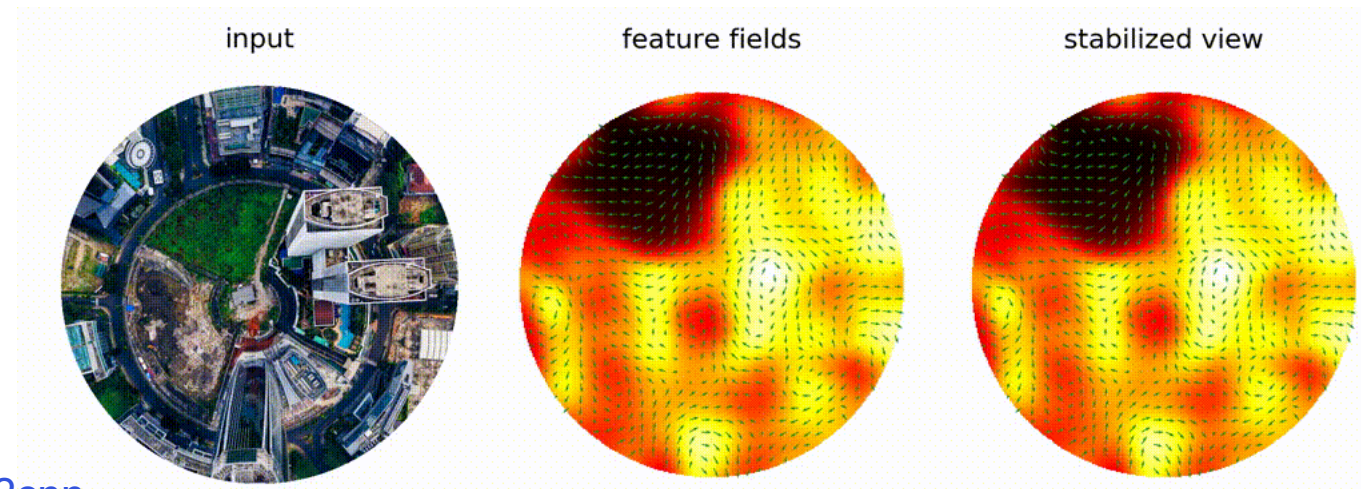
<https://atomicarchitects.github.io>

E(2) & E(3) Steerable CNN

CNN

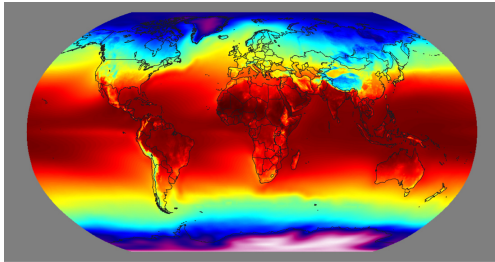


G-CNN

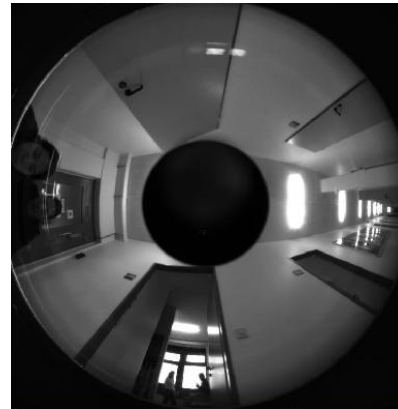


Spherical CNNs

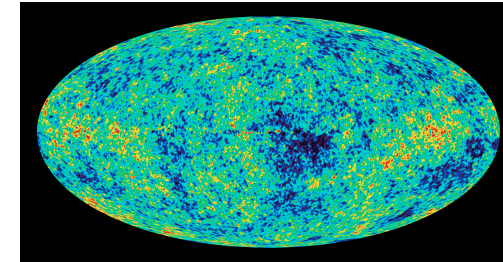
Earth sciences¹



Omnidirectional vision



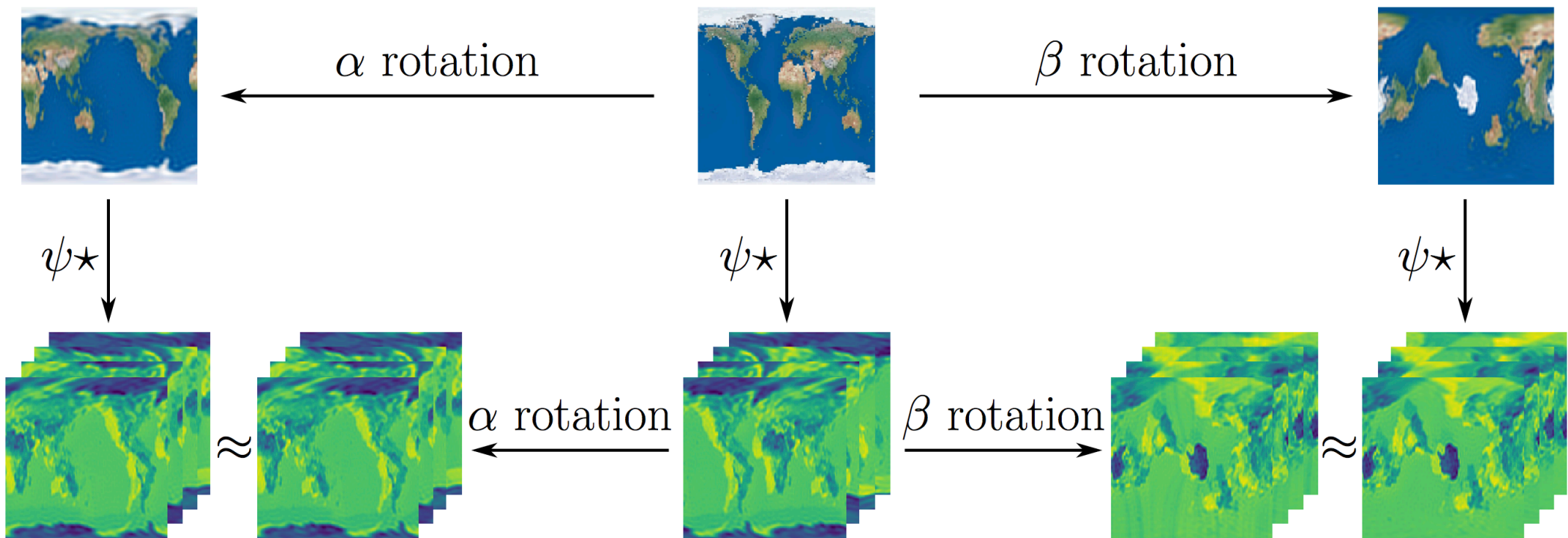
Cosmology



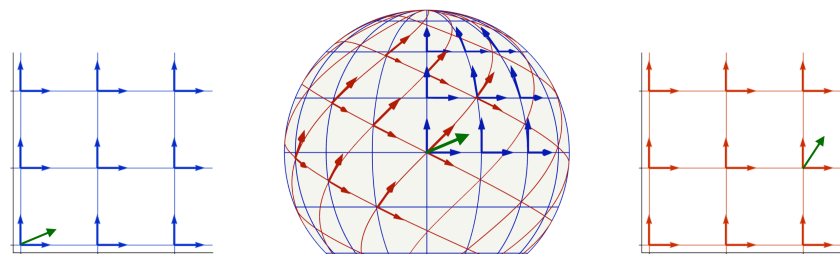
T.S. Cohen, M. Geiger, J. Koehler, M. Welling, Spherical CNNs. ICLR 2018.
Esteves, C., Allen-Blanchette, C., Makadia, A., & Daniilidis, K. Learning $SO(3)$ Equivariant Representations with Spherical CNNs, ECCV 2018.
Kondor, R., Lin, Z., & Trivedi, S. Clebsch-Gordan Nets: A Fully Fourier Space Spherical Convolutional Neural Network. NeurIPS 2018
... and many more

¹By User Dragons flight (Wikimedia Commons, based on) [CC BY-SA 3.0 (<https://creativecommons.org/licenses/by-sa/3.0/>)], via Wikimedia Commons

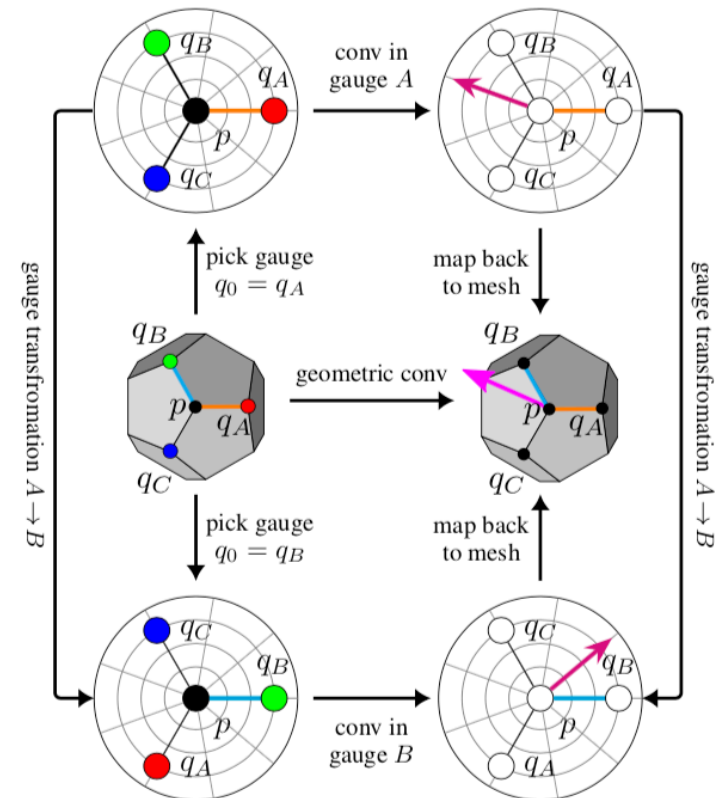
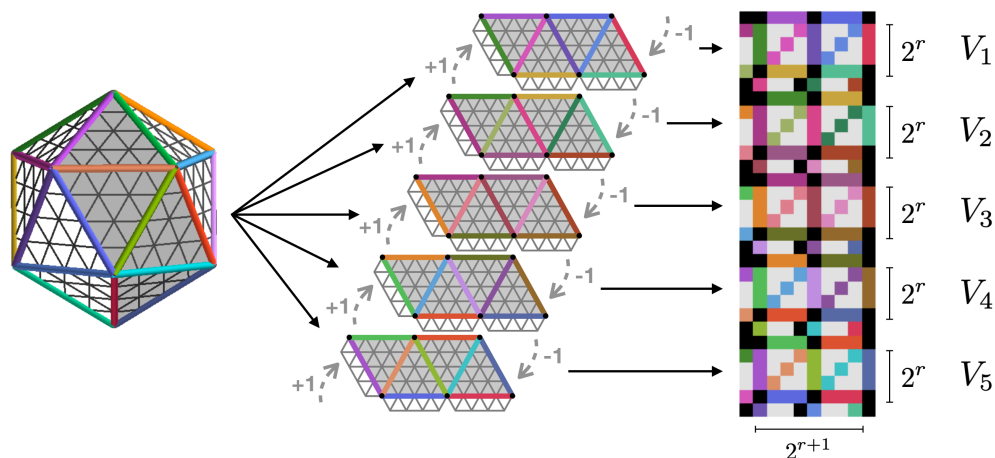
Equivariance of Spherical CNNs



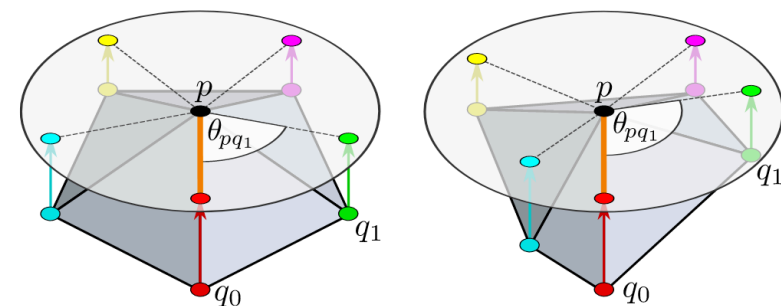
Gauge, manifold & mesh CNNs



$$V_1 \xleftarrow{\varphi_1} U_1 \subset M \supset U_2 \xrightarrow{\varphi_2} V_2$$



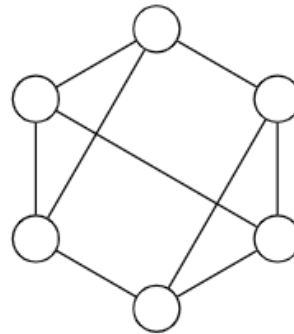
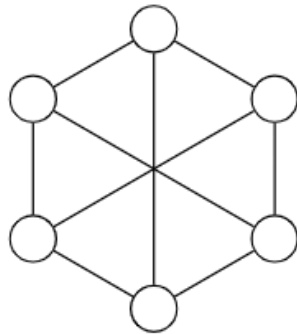
(b) Convolution from scalar to vector features.



- D. Boscaini, J. Masci, S. Melzi, M.M. Bronstein, U. Castellani, and P. Vandergheynst, *Learning class-specific descriptors for deformable shapes using localized spectral convolutional networks*. CGF 2015
- J. Masci, D. Boscaini, M.M. Bronstein, and P. Vandergheynst, *Geodesic convolutional neural networks on riemannian manifolds*. ICCVW, 2015
- T.S. Cohen, M. Weiler, B. Kicanaoglu, M. Welling, *Gauge Equivariant Convolutional Networks and the Icosahedral CNN*, ICML 2019
- P. de Haan, M. Weiler, T. Cohen, M. Welling, *Gauge Equivariant Mesh CNNs: Anisotropic convolutions on geometric graphs*, 2020
- B. Kicanaoglu, P. de Haan, T. Cohen, *Gauge Equivariant Spherical CNNs*, 2020

Graphs & Point Clouds

- Point clouds are *sets* of points, so ordering of points is not meaningful
 - Point Nets are in/equivariant to permutations
- Graphs can be defined by a *set* of nodes and a *set* of edges, so again order is not meaningful
 - Many graph nets represent graph as a *linear structure*, i.e. adjacency matrix which can be added / scaled
 - Layers are permutation equivariant and **linear** in the node features & adjacency matrix



General Theories

- Key questions:

- Classification of equivariant linear maps
- Universal approximation theorems

- Homogeneous spaces:

- Kondor, R., & Trivedi, S. *On the Generalization of Equivariance and Convolution in Neural Networks to the Action of Compact Groups*. ICML 2018
- Cohen, T., Geiger, M., & Weiler, M. *A General Theory of Equivariant CNNs on Homogeneous Spaces*. NeurIPS 2019
- Mackey, G. W. (1968). *Induced Representations of Groups and Quantum Mechanics*.

- General manifolds / Gauge CNNs:

- Coming soon to an ArXiv near you

- Graphs, sets & other discrete structures

- Maron, H., Fetaya, E., Segol, N., & Lipman, Y. On the Universality of Invariant Networks. ICML 2019
- Segol, N., & Lipman, Y. (2019). On Universal Equivariant Set Networks. *ArXiv:1910.02421*.
- Keriven, N., & Peyré, G. (2019). Universal Invariant and Equivariant Graph Neural Networks. NeurIPS 2019
- Ravanbakhsh, S. (2020). Universal Equivariant Multilayer Perceptrons. *ArXiv:2002.02912*
- Thiede, E. H., Hy, T. S., & Kondor, R. (2020). The general theory of permutation equivariant neural networks and higher order graph variational encoders. *ArXiv:2004.03990*.

Natural Graph Networks

Collaboration



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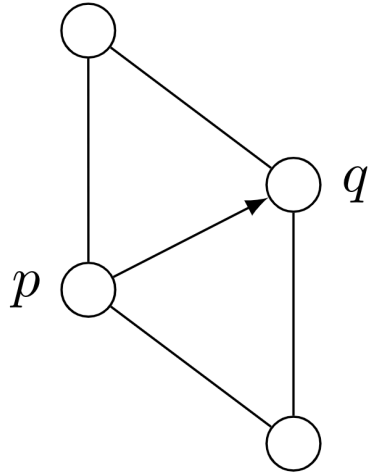


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Graph Neural Networks

- Graphs are everywhere:
 - World wide web
 - Telecommunication networks
 - Social networks
 - Molecular graphs
 - Knowledge graphs
 - Road maps
 - Protein interaction networks
 -
- Fully-connected Neural networks are good at processing *vectors* (no symmetry)
- (G-)CNNs are good at processing spatial *signals* (geometrical symmetries)
- For graphs, we need graph networks that respect the relevant symmetries

Graph Convolutional Neural Networks

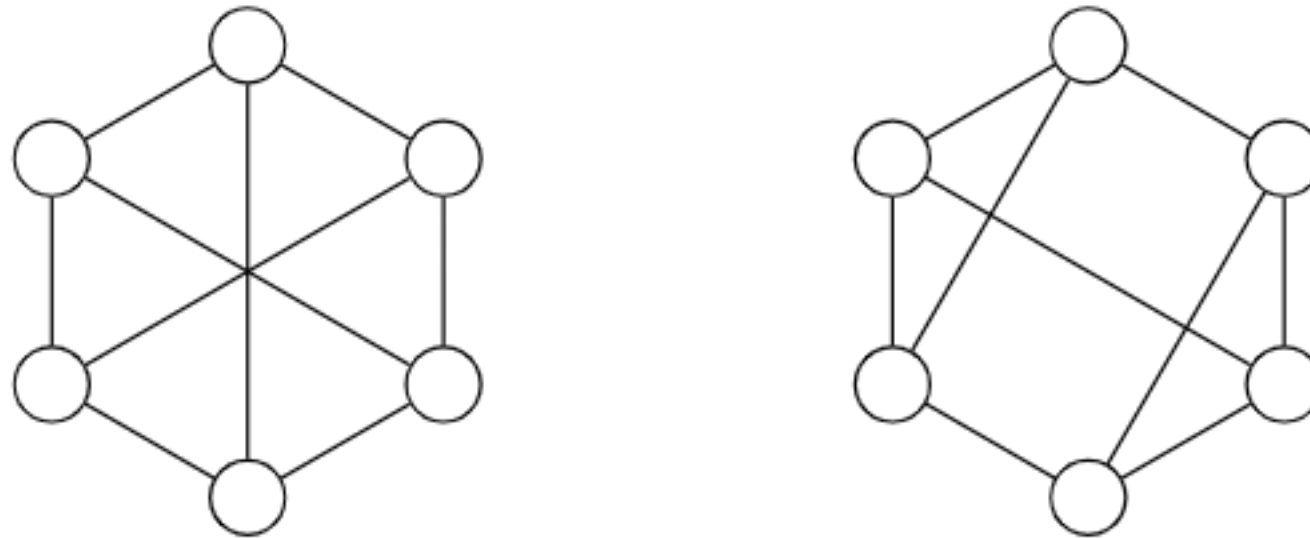


$$y_q = \sum_{(p,q) \in E} W x_p$$

- Pass messages to neighbours on the graph
- Linear function

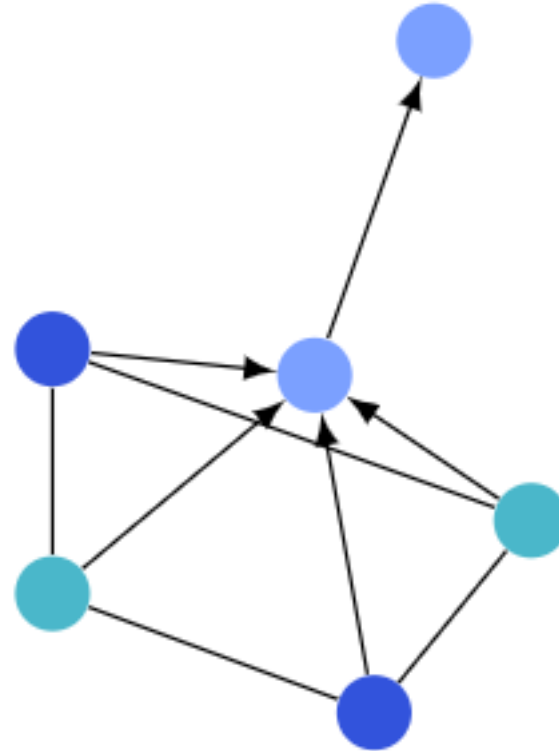
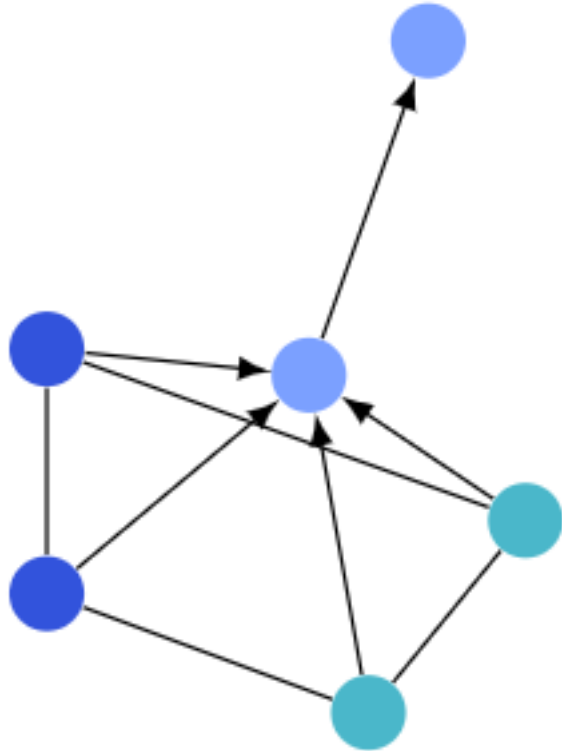
Limits of conventional Graph CNNs

Fail on regular graphs



Xu et al: How Powerful are Graph Neural Networks? (2018)

Source-aware features



- Detecting difference requires feature to remember where message came from

Conventional Graph CNNs

$$y_q = \sum_{pq \in E} W x_p$$

- Same kernel on each edge
- Invariant under permutation of neighbours
- Kernel independent on graph
- Kernel restricted by permutation group
- Limited expressivity

Natural Graph Networks

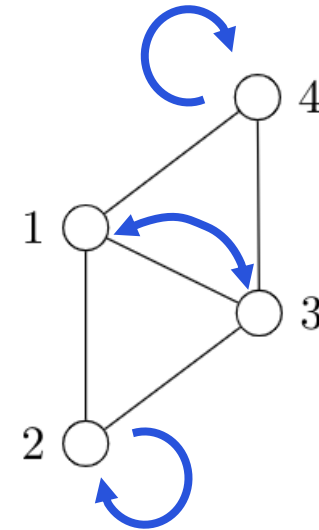
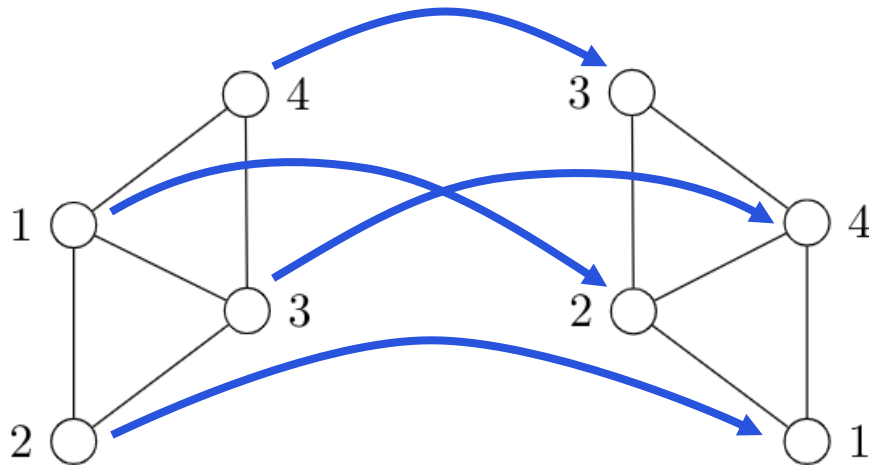
$$y_q = \sum_{pq \in E} K_{pq}^g x_p$$

- Different kernel on different edges
- Sensitive to permutations of neighbours
- Kernel depends on graph
- Kernel restricted by symmetry of graph
- Most general convolution

Graph Equivalences & Symmetries

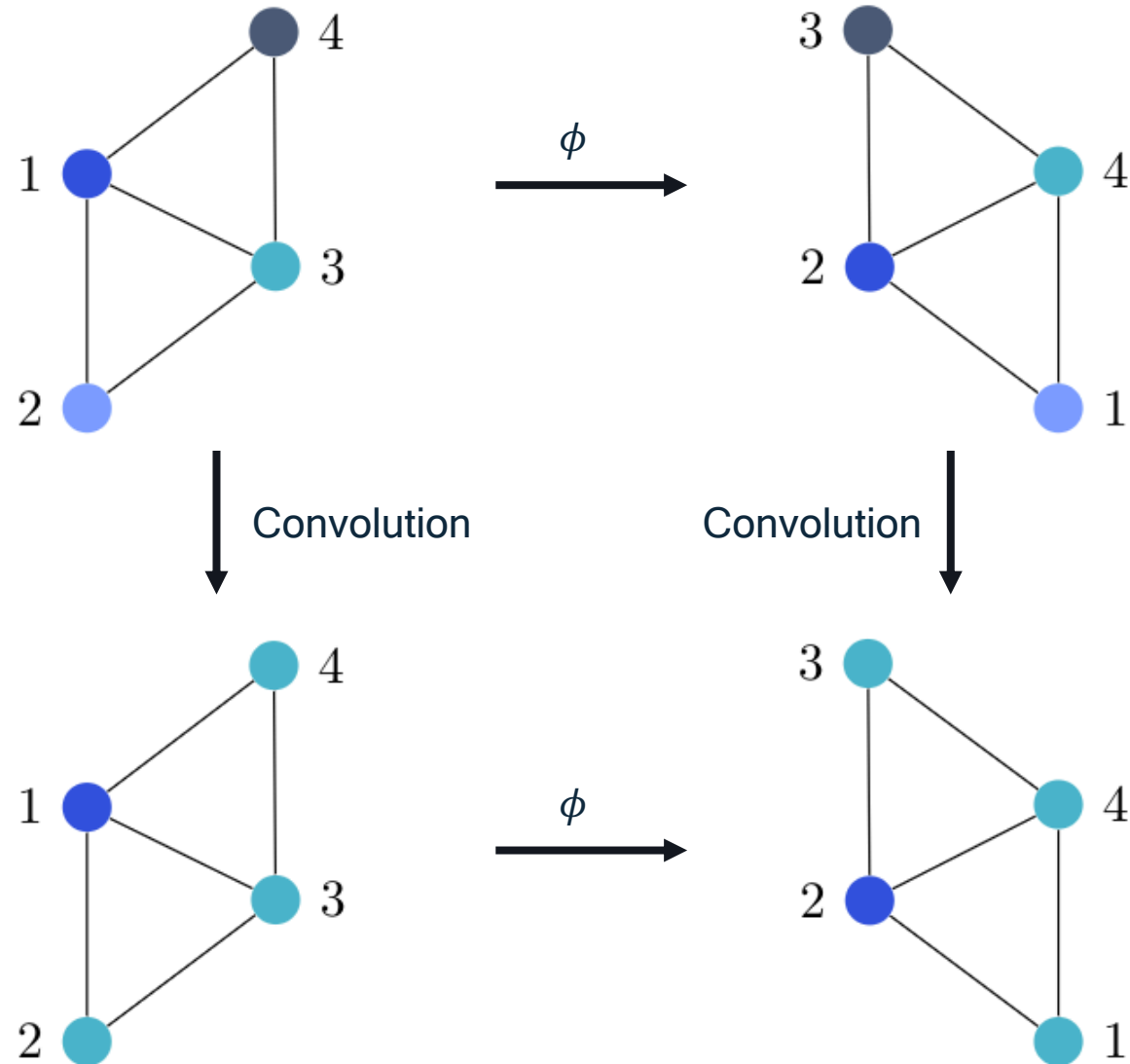
- Graph isomorphism

$$\phi : \mathcal{G} \rightarrow \mathcal{G}', \quad \phi : V \xrightarrow{\sim} V' \text{ s.t. } (p, q) \in E \Leftrightarrow (\phi(p), \phi(q)) \in E'$$

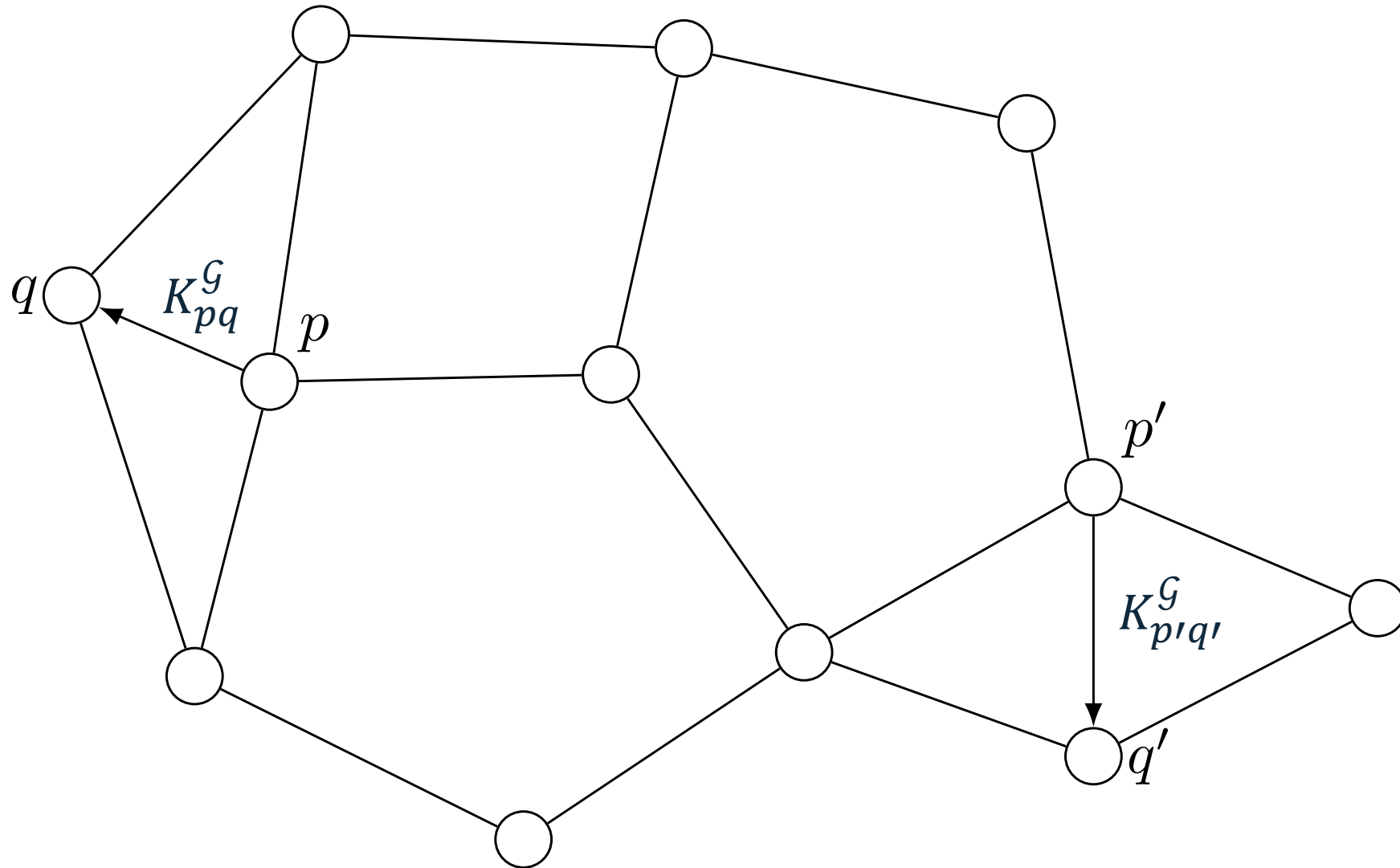


Automorphism = Symmetry

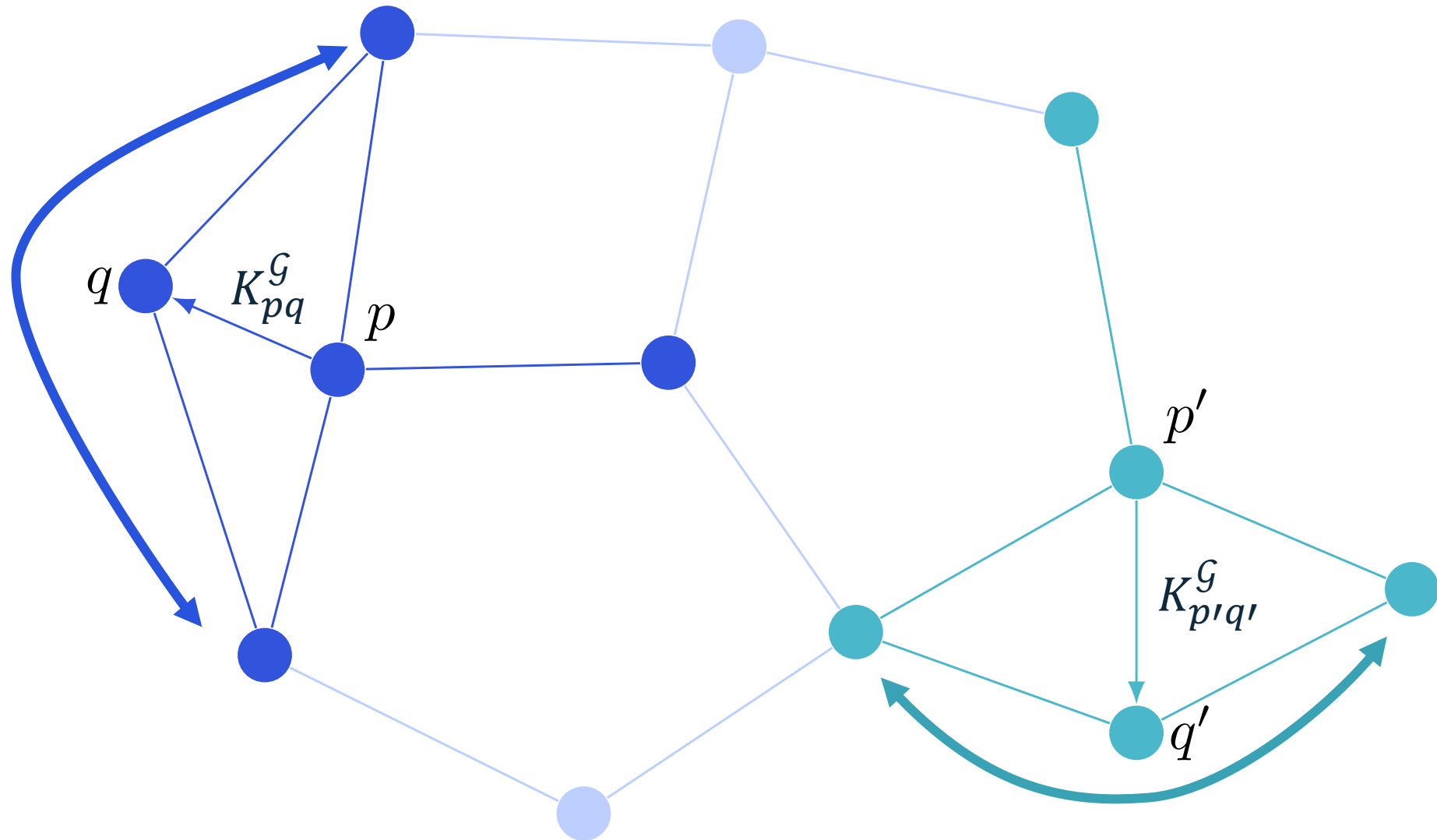
Equivariance



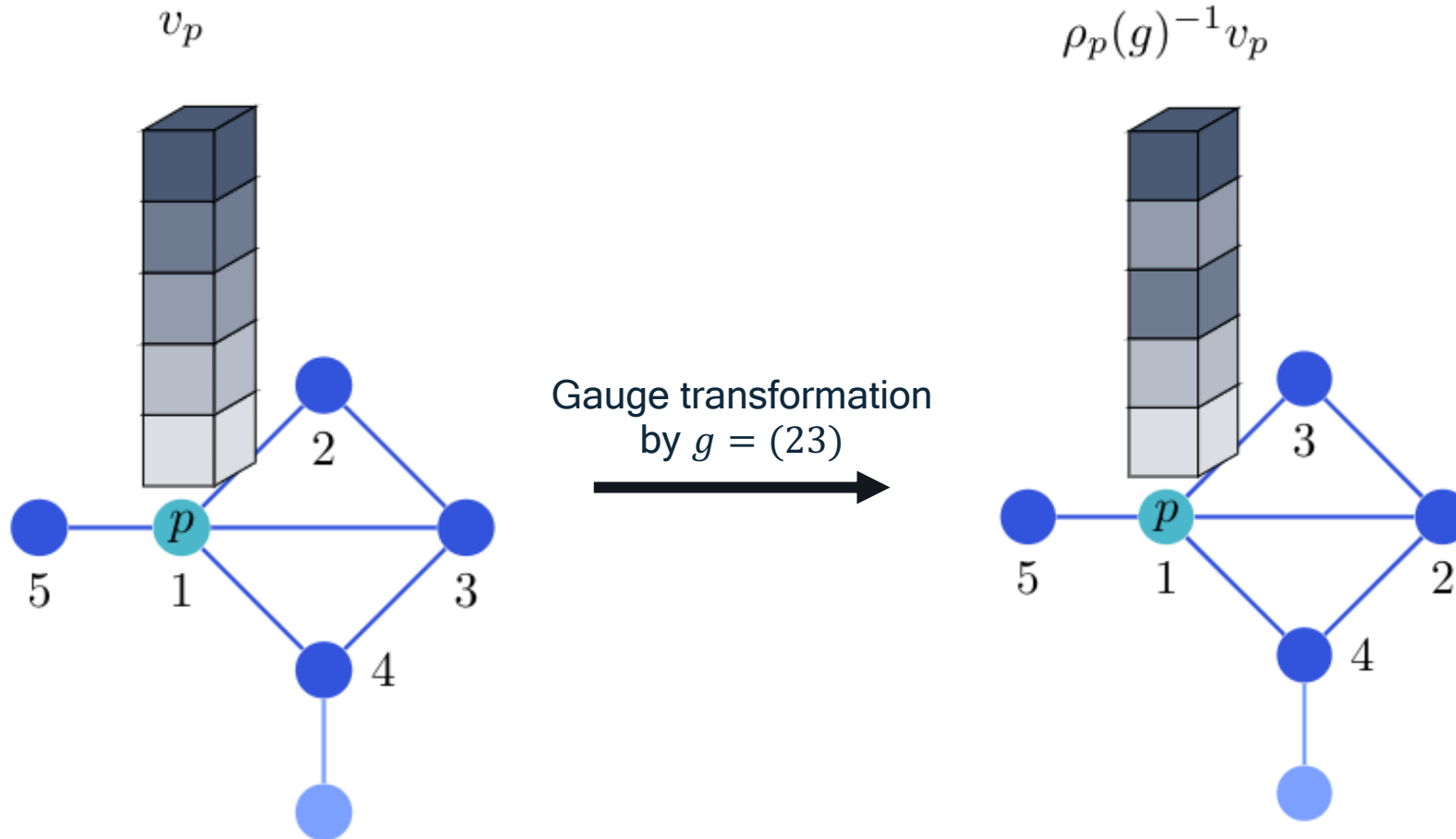
Equivariant Message Passing



Equivariant Message Passing with Local Symmetries



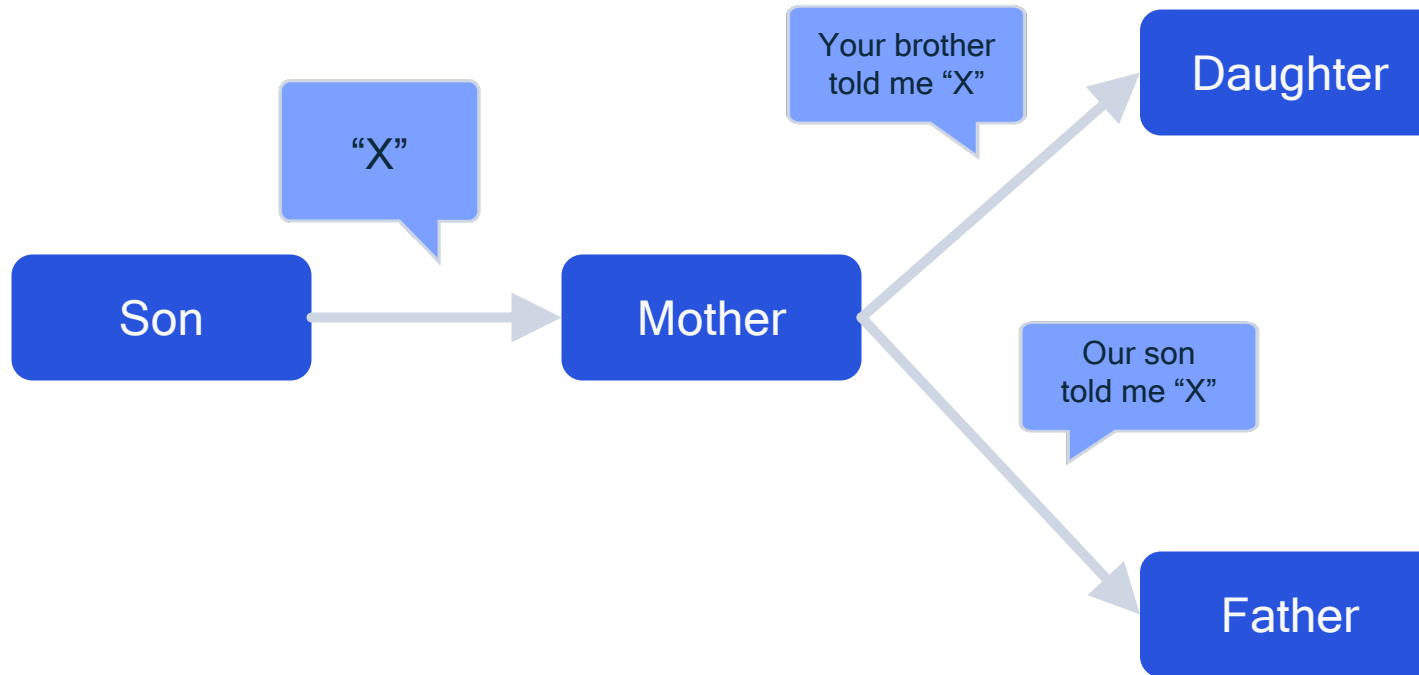
Feature space: neighbourhood gauges

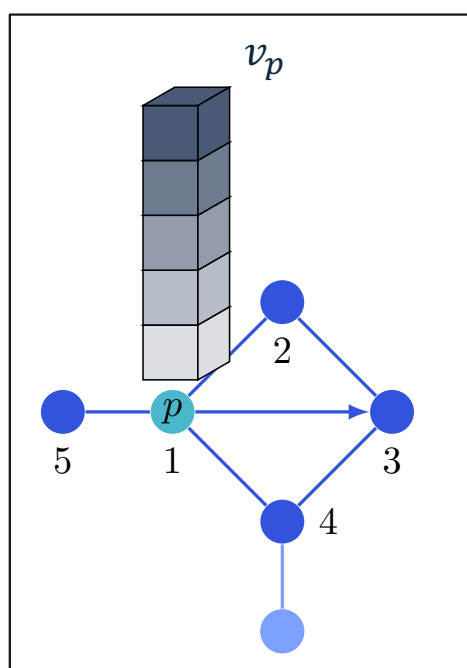


Kondor et al: Covariant
Compositional Networks
For Learning Graphs (2018)

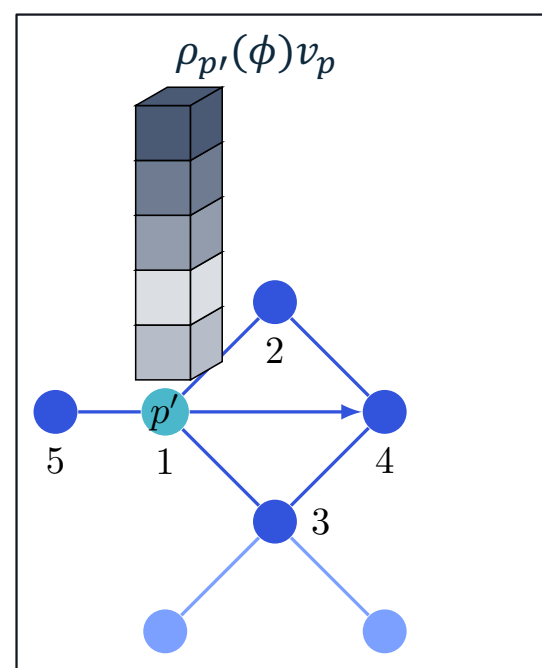
Cohen et al: Gauge
Equivariant CNNs (2019)

Analogy

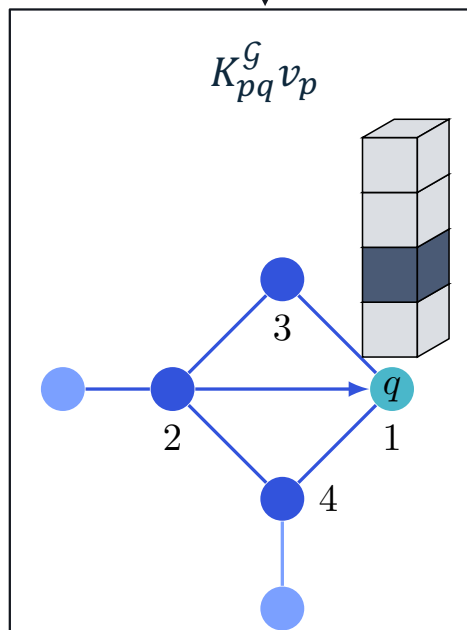




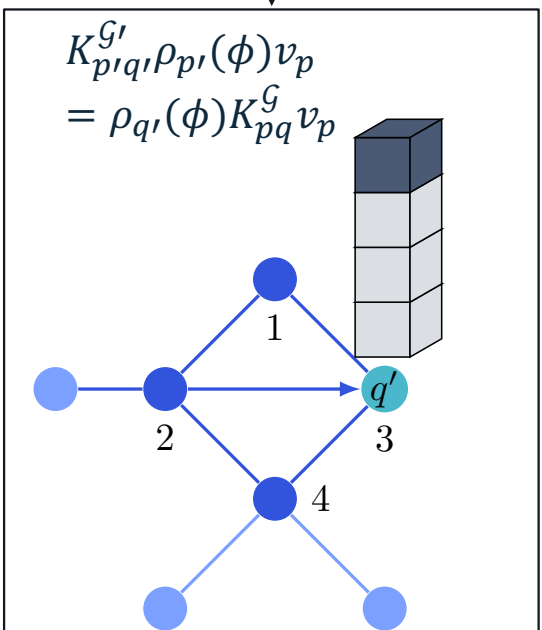
Isomorphism



Convolution



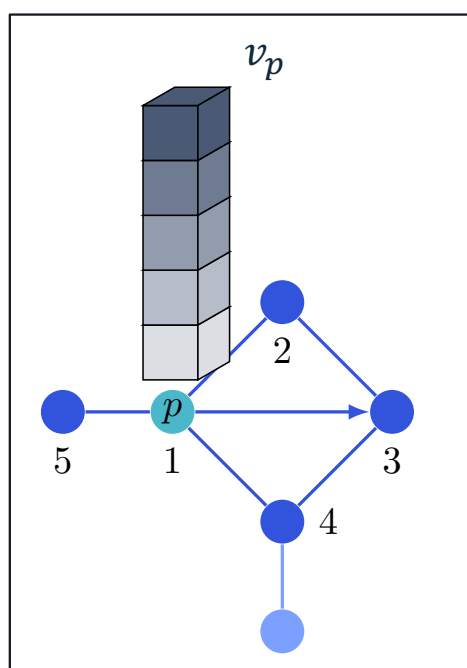
Isomorphism



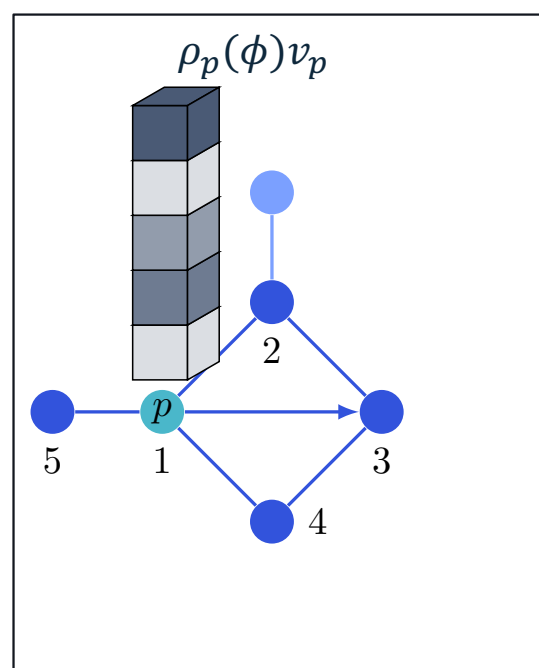
Isomorphism: Weight sharing

$$K_{p'q'}^{G'} = \rho_{q'}(\phi)K_{pq}^G\rho_{p'}(\phi)^{-1}$$

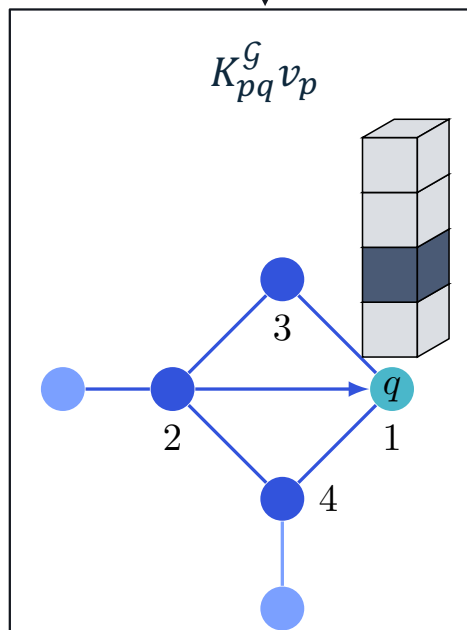
Automorphism: Kernel Constraint



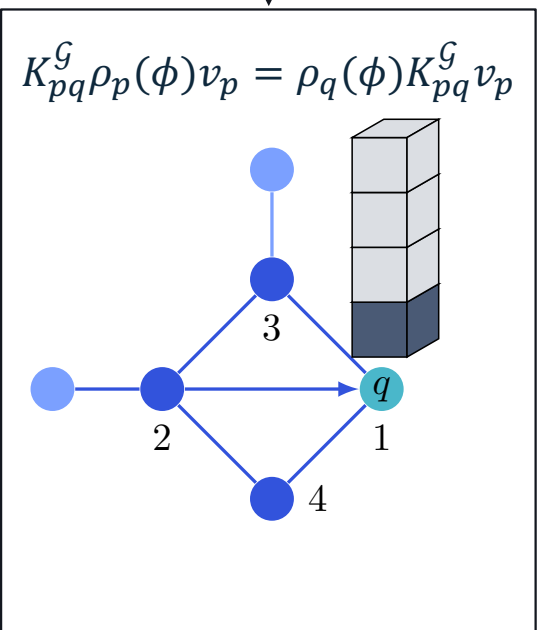
Automorphism



Convolution



Automorphism



$$K_{pq}^{\mathcal{G}} = \begin{pmatrix} \cdot & \cdot & \cdot & \cdot & z \\ \cdot & x & \cdot & y & z \\ \cdot & y & \cdot & x & z \\ \cdot & \cdot & \cdot & \cdot & z \end{pmatrix}$$

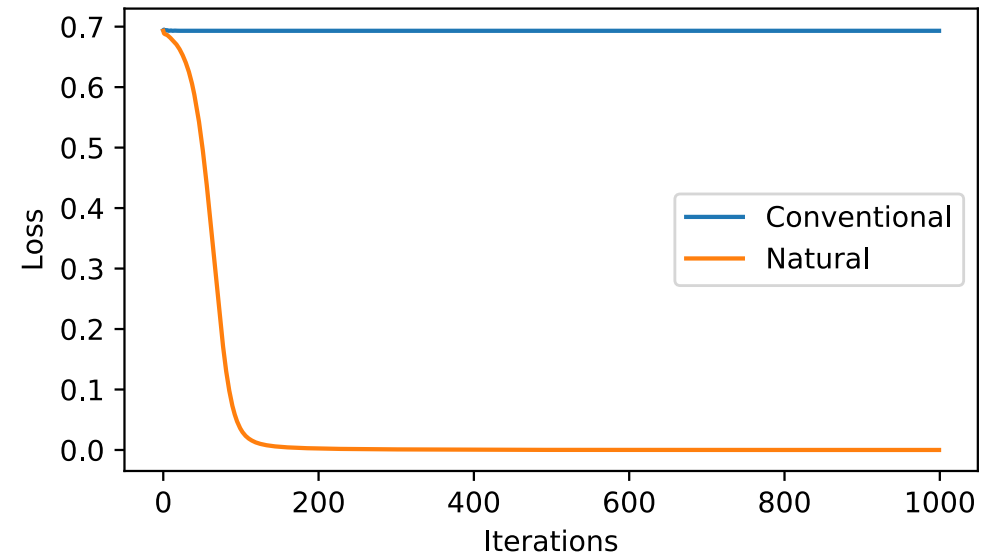
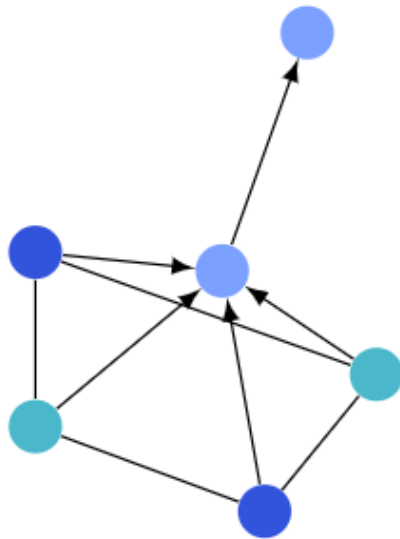
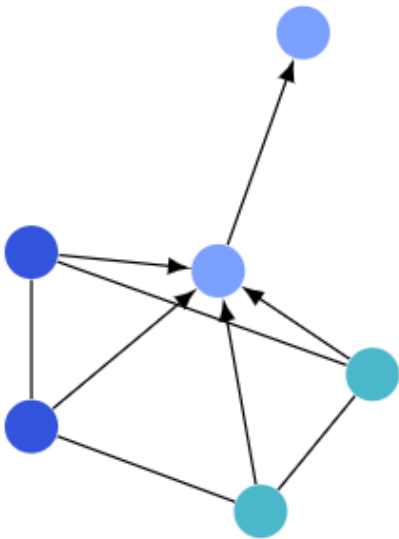
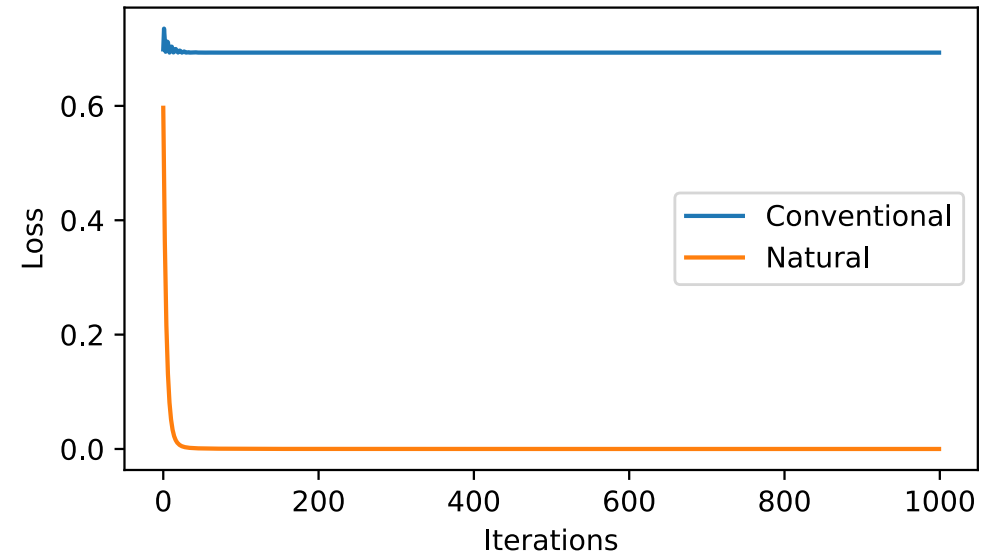
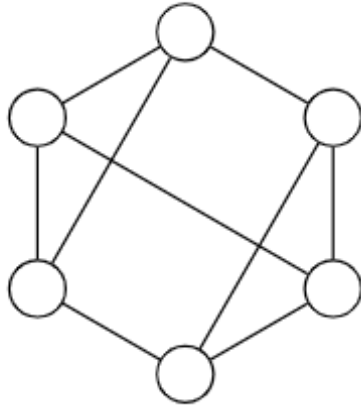
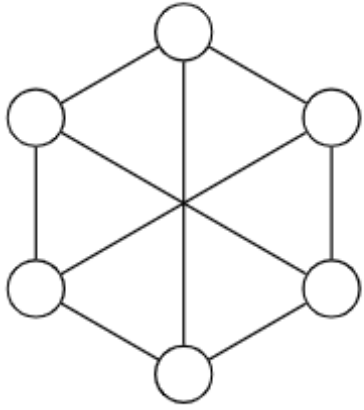
Algorithm

- Precompute:
 1. Define node and edge neighbourhoods
 2. Classify edge neighbourhood isomorphism classes
 3. Compute edge automorphisms
 4. Solve kernel constraint, initialise params
- During training:
 1. Linearly combine kernel solutions using parameters
 2. Transport kernels by isomorphisms
 3. Compute convolution

Relation to prior work

- Node neighbourhood trivial \Rightarrow graph CNN
- Rectangular grid / icosahedral graph \Rightarrow planar / icosahedral equivariant CNN
 - Cohen & Welling: Group Equivariant Convolutional Networks (2016)
 - Cohen et al: Gauge Equivariant Convolutional Networks and the Icosahedral CNN (2019)
- Kondor et al: Covariant Compositional Networks For Learning Graphs (2018)
 - Node neighbourhood size increases by depth
 - Kernel constrained by permutation group, instead of automorphism group
- Maron et al: Invariant and Equivariant Graph Networks (2019)
 - Represents entire graph as linear structure with permutation equivariance
 - Not message passing algorithm

Synthetic experiments



Preliminary Experiment: QM9 molecule predictions

	ENN-S2S Gilmer et al (2017)	CCN Kondor et al (2018)	IncidenceNet Albooyeh et al (2019)	Ours
CV	0.040	0.23	0.019	0.027
G	0.019	0.29	0.001	0.010
gap	0.069	0.54	0.073	0.07
H	0.017	0.30	0.001	0.012
LUMO	0.037	0.53	0.049	0.05
R2	0.180	0.19	0.010	0.040
U	0.019	0.29	0.001	0.012
U0	0.019	0.29	0.001	0.009
ZPVE	0.0015	0.39	0.006	0.0075
Average rank	2.3	4	1.4	2.2

Natural Graph Networks: Summary

- Graph networks must respect graph symmetries
- Graph symmetries = automorphisms \neq permutation of nodes
- Exploiting local symmetries leads to more powerful graph networks

Mathematical Theory

Category Theory: The Future of Deep Learning & AI

Category Theoretic Formulation

- General description of:

- Natural Graph Networks
- Homogeneous G-CNNs
- Gauge CNNs

- Basic ingredients:

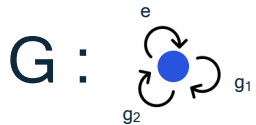
- Category C of node neighbourhoods
 - Objects: “points with associated data”, arrows: “ways of transporting data between (some) points”
- Category D of edge neighbourhoods
 - Objects: “messages”, arrows: “local symmetry / weight sharing”
- Functors $F_0, F_1 : D \rightarrow C$, that map edge to source/target
 - Maps message to source/target, maps arrows in D to arrows in C
- Principal groupoid P and category A of associated feature spaces on nodes
 - Functor $T : C \rightarrow P$ (equivariant path lifting)
 - Functor $R : P \rightarrow A$ (associated vector bundle functor; defines representation space)
- Network layer is a natural transformation $K : R \circ T \circ F_0 \Rightarrow R \circ T \circ F_1$

Category

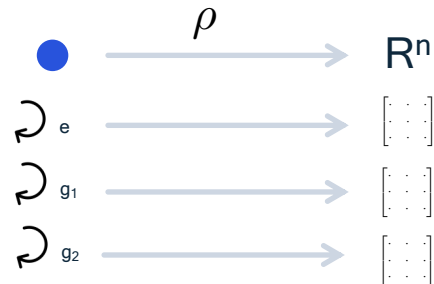
- Objects $\text{Ob}(C)$
- Morphisms / arrows $f : a \rightarrow b$
- Associative composition rule
- Identity morphisms

Equivariance: it's only natural

- Group: a category with one object in which each morphism is an isomorphism



- Linear representation: a functor from group G to the category of vector spaces



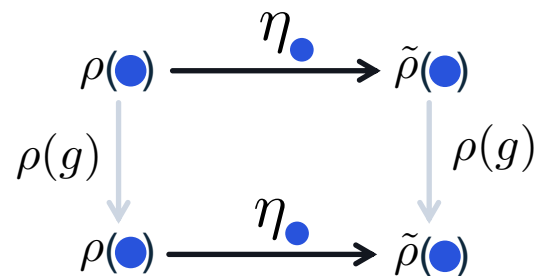
Associates to each object of G an object of Vec

Associates to each arrow of G an arrow of Vec , such that composition is preserved:

$$\rho(g)\rho(g') = \rho(gg')$$

- Equivariant linear map: natural transformation between functors (representations)

Associates to each object of G an arrow of Vec , such that for every morphism g in G , we have:



The category of node neighbourhoods

- Given graph $G = (V, E)$
- Define a category C :
 - $\text{Ob}(C) = V$
 - With each node, associate a neighbourhood (chosen in a consistent manner)
 - Introduce an arrow $x \rightarrow y$ for each isomorphism from the neighbourhood of x to the neighbourhood of y that maps x to y .
 - “Rooted isomorphisms”
 - For given objects x, y , there could be $n \geq 0$ such arrows.
- Note:
 - Arrows must be composable; in this case this is defined as composition of graph isomorphisms.
 - The category includes at least one arrow $x \rightarrow x$ for each node x (the identity).
 - Additionally, when the neighbourhood has symmetries, it includes arrows $x \rightarrow x$ for each neighbourhood automorphism
 - The category C is a groupoid, because all arrows are isomorphisms

The category of edge neighbourhoods

- Given graph $G = (V, E)$
- Define a category D :
 - $\text{Ob}(D) = E$
 - With each edge, associate a neighbourhood (chosen in a consistent manner)
 - Introduce an arrow $e \rightarrow e'$ for each isomorphism from the neighbourhood of e to the neighbourhood of e' .
 - For given e, e' , there could be $n \geq 0$ such arrows.
- Note:
 - Arrows must be composable; in this case this is defined as composition of graph isomorphisms.
 - The category includes at least one arrow $e \rightarrow e$ for each edge e (the identity).
 - Additionally, when the neighbourhood has symmetries, it includes arrows $e \rightarrow e$ for each neighbourhood automorphism
 - The category D is a groupoid, because all arrows are isomorphisms

Source & Target Functors

- Define two functors $F_0, F_1 : D \rightarrow C$
- Functor maps both objects and arrows:
 - Let $e : x \rightarrow y$ and $e' : x' \rightarrow y'$ be isomorphic objects in D (i.e. edges with iso neighbourhoods)

	F_0	F_1
Map on objects	$F_0(e) = x$	$F_1(e) = y$
Map on arrows	$F_0(e \rightarrow e') = x \rightarrow x'$	$F_1(e \rightarrow e') = y \rightarrow y'$

- Check functor axioms:
 - Maps objects of D to objects of C (edge neighbourhoods to node neighbourhoods)
 - Maps morphisms of D to morphisms of C (edge isos tot node isos), such that:
 - $F(f \circ g) = F(f) \circ F(g)$
 - $F(\text{id}_e) = \text{id}_{F(e)}$
- Node neighbourhood should be a subset of edge neighbourhood, so that there is a natural definition of F_0, F_1 by restriction of graph isomorphism.

Principal and Associated Bundles

- Principal bundle groupoid P :
 - $\text{Ob}(P) = (P_x, G_x)$ for x in $\text{ob}(C)$. P_x contains all neighbourhood labelings. G_x permutes labels.
 - Morphisms are equivariant maps $P_x \rightarrow P_{x'}$ plus group homomorphisms $G_x \rightarrow G_{x'}$
- Transport functor $T : C \rightarrow P$
 - Lifts edges to equivariant maps
- Associated bundle A :
 - Associates with each node x in $\text{ob}(C)$ a feature space V_x , acted on by a representation ρ of G_x
- Representation functor $R : P \rightarrow A$

Network Layer: Natural Transformations

- Kernel is a natural transformation between functors:

- Source feature space: $Q_0 = R \circ T \circ F_0$
- Target feature space: $Q_1 = R \circ T \circ F_1$

- Natural transformation: $K : Q_0 \Rightarrow Q_1$

- Definition of natural transformation:

- K assigns to each object $e = (x, y)$ of D a morphism (linear map) $K_e : Q_0(e) \rightarrow Q_1(e)$
- Such that the following diagram commutes (naturality)

$$\begin{array}{ccc} Q_0(e) & \xrightarrow{K_e} & Q_1(e) \\ \downarrow Q_0\xi & & \downarrow Q_1\xi \\ Q_0(e') & \xrightarrow{K_{e'}} & Q_1(e') \end{array}$$

- For all edge isomorphisms $\xi : e \rightarrow e'$

Application to Homogeneous & Gauge CNNs

- The same framework describes homogeneous G-CNNs and Gauge CNNs
 - Choice of C determines where the data lives
 - Choice of D determines how messages are passed (objects) and how weights are shared (morphisms)
- Homogeneous case:
 - C : points x in a manifold with morphisms $x \rightarrow gx$ for g in G
 - D : pairs (x, y) , with morphisms $(x, y) \rightarrow (gx, gy)$
 - R : induced representation functor
 - K : natural transformation = intertwiner between induced representation (= conv layer)
- Gauge CNN case:
 - C : points x in a manifold with morphisms $x \rightarrow y$ paths
 - D : geodesics $x \rightarrow y$
 - R, T : associated vector bundle, parallel transport
 - K : natural transformation = gauge invariant linear map

Conclusions





- **Equivariance is a natural design principle for neural networks**
 - Applicable to planar images, signals on homogeneous spaces & manifolds, graphs, etc.
- **New framework: natural graph networks**
 - Fundamentally more flexible than invariant message passing methods
- **Mathematical theory**
 - Categorical formulation
 - Opens up a large design space for natural networks
 - Covers graphs, homogeneous spaces, general manifolds, and more in a uniform manner



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